

CS 6110 : AUTOMATA AND COMPUTABILITY THEORY

<i>Semester Hours:</i>	3.0	<i>Contact Hours:</i> 3
<i>Coordinator:</i>	TBD	
<i>Text:</i>	TBD	
<i>Author(s):</i>	TBD	
<i>Year:</i>	TBD	

SPECIFIC COURSE INFORMATION

Catalog Description:

Mathematical models for algorithmic processes, such as finite automata and Turing machines. Limitations of such models.

Course Type: **ELECTIVE**

SPECIFIC COURSE GOALS

- I know how to show the equivalence between expressions, NFAs and DFAs.
- I am able to determine the language recognized by a given FSA.
- I am able to construct an FSA for a given regular language or regular expression.
- I know how to prove or disprove certain theorem in automata theory using its properties.
- I am able to explain the relationship between Turing machines, Universal machines and decidability.
- I can explain reduction techniques for proving problems.
- I can prove certain problems as being decidable or undecidable.
- I know how to explain the relationship between recursive functions and Turing compatibility.

LIST OF TOPICS COVERED

- Finite-State Machines
 - Various models for finite-state machines
 - Applications to neural nets
 - Limitations of such models
- Infinite Machines
 - Turing machines
 - Variations of the Turing machine model

- Universal Turing machines
- Unsolvability of the halting problem
- Reducing one unsolvable problem to another
- Other Models of Computation
 - Primitive-recursive, total-recursive, and partial-recursive functions
 - Enumeration of partial-recursive functions
 - Other models as time permits
 - Equivalence of the models of computation